

LEARNING LAB SOFTWARE PUBLISHING, INC.  
PRESENTS

# Monsters and Make Believe™

MACINTOSH VERSION



# Welcome to Monsters & Make Believe™ V 2.0

This is the newest version of Monsters & Make Believe™ and has many new features that will make it easier to use.

The first and most dramatic change is that this version is not copy protected. We have dropped our copy protection to make it easier for you to install on your hard disk and to make one backup for archival purposes. Please remember the license that you have allows you to use this program on one computer only. If you have more than one Mac or have friends who want the program, to obtain legal copy, they must purchase it.

In addition, several changes have been made to the program itself:

1. The first thing you will notice is that the parts menu talks. We added this for our littlest monster makers.

2. Under the EDIT menu a FLIP PART option has been added to the menu. This option allows you to flip the clipart horizontally if you need it to face the other direction. (command key H can also be used to flip art)

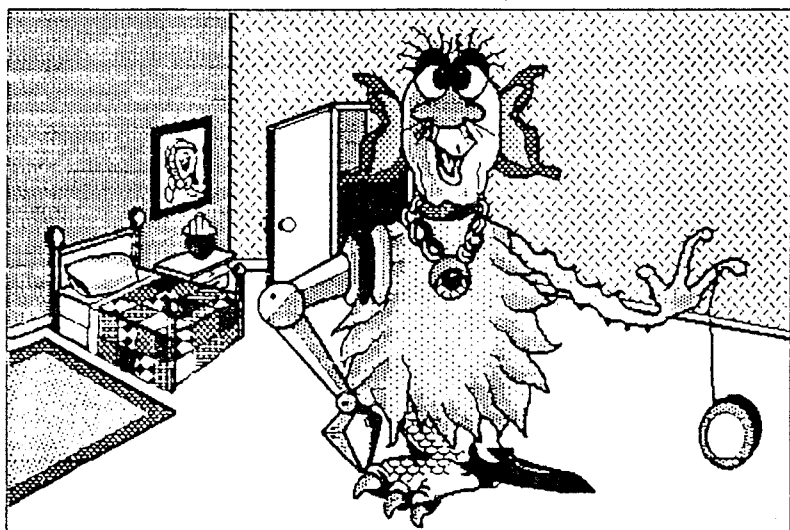
3. Under the COMMAND menu two new options have been added, FREEZE PICTURE and VOLUME.

FREEZE PICTURE allows you to "freeze" the clip art in place as if it were a background. This is great for complex pictures because you can still add new art that can be moved.

VOLUME allows you to change the "volume" of the menu speech.

Note: we are currently printing new documentation that is made expressly for the new version of Monsters. If you would like a copy please send in your warranty card with a note asking for the new documentation.

## A Monster Story



*Monsters and Make-Believe* is an innovative way to motivate creative writing skills, as well as having a monstrosly good time creating an endless variety of characters.

All the monster makers at Pelican Software and Learning Lab Publishing hope you'll enjoy this program!

# INTRODUCTION

**MONSTERS AND MAKE-BELIEVE™** is a graphic writing program that makes learning more fun! You can create thousands of magical characters with over one hundred body parts. The variety is endless! Write a monster myth using the full screen word processor. Then, print out your creatures and stories. Design a monster coloring book, stationary or greeting cards.

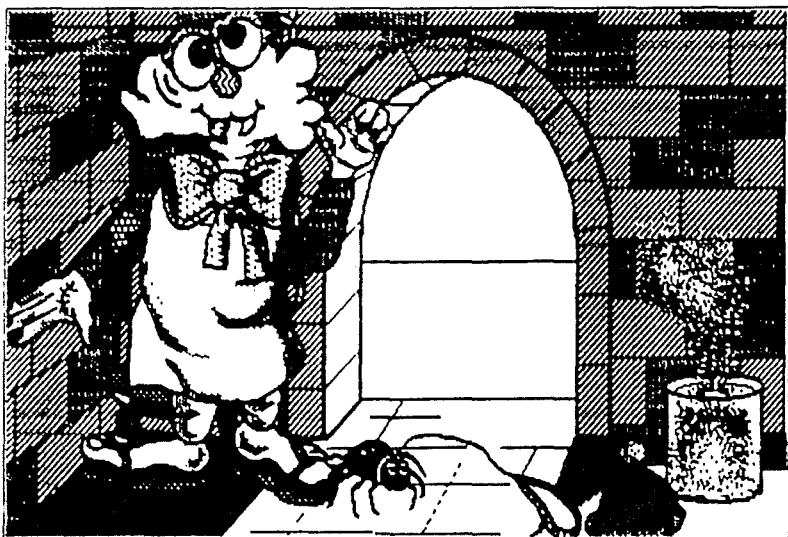
**MONSTERS AND MAKE-BELIEVE™** stimulates creative writing skills where the user is involved in the character development and scenario of their story. This new program helps users develop a sense of balance, design, matching skills and teaches spatial relationships. The program can be used individually and it is also a valuable link to other group activities. In classrooms, where computers are limited in quantity, the print out function allows for interesting offline activities.

The whimsical graphics and never ending creative concoctions all combine to make this a program that Dr. Franksteins of all ages will want to use over and over again.

## HOW TO USE *MONSTERS AND MAKE-BELIEVE™*

Here's what you need to get started:

- Macintosh (Plus) with 512K
- Printer (optional)



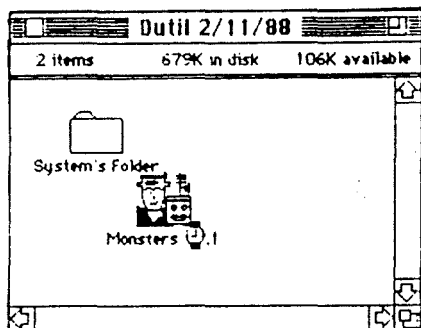
## HOW IT WORKS...

Place the disk in the drive...

There are two applications in the dialog box:

Monsters

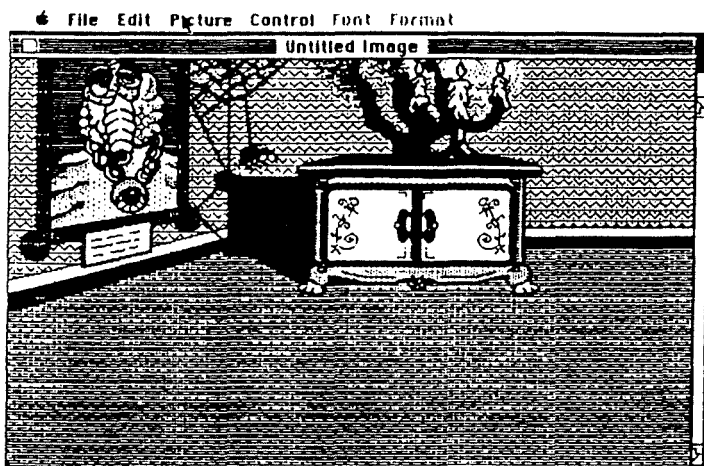
Systems Folder



1. Using the mouse, click twice on the **Monsters Icon**. A fun opening screen appears. Watch as spooky faces go by! Click on the designated area to continue.



2. A background appears. Pull down the **PICTURE** menu, and click on **BACKGROUNDS**. (You'll notice a list of body parts, but we'll start by looking at the backgrounds.)



3. Pressing the **SPACE BAR** lets you view the different backgrounds. You may go back to previous backgrounds by holding down the **SHIFT KEY** and pressing the **SPACE BAR**.

4. When you have decided on a background, pull down the **PICTURE** menu again.

### ***Transform yourself into Dr. Frankenstein and get ready to start monster making!!***

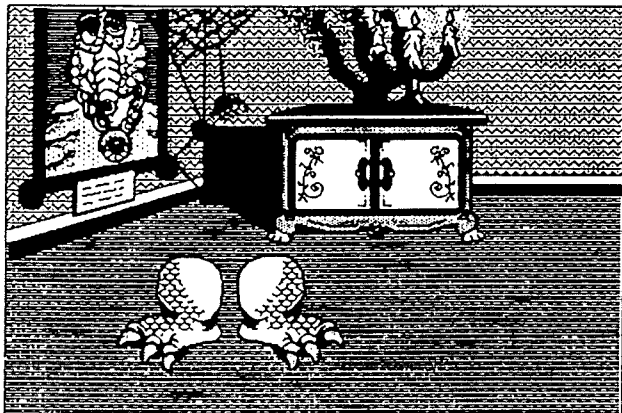
1. You can begin with any part. In this example, let's begin by selecting legs. A leg will appear in the upper left hand corner of the screen.

#### **REMEMBER:**

**SPACE BAR** lets you view different parts in each category.  
**MOVE** parts by **CLICKING** on them with the **MOUSE** and "**DRAGGING**" it to where you want it.

**If you don't want a part, "Drag" it off the screen.**

2. To move the leg, click on it with the mouse and "drag" it to anywhere on the screen. Let's assume we have the leg where we want it and now we want to see some more legs. Press the **OPTION** and **COMMAND KEYS** while clicking on the leg. A new leg appears. Once again, use the **SPACE BAR** to view the different legs. Now position the leg where you want it.



3. To select other body parts, return to the **PICTURE** pull down menu and select a new category of parts.
4. Continue doing this until you have finished creating your monster.

### HELP

The **HELP** option under the **PICTURE** pull down menu shows you a help screen with the following control key commands:

To move an object, click on it and drag the gray outline to the new location. Other actions are available by using the control keys:

<div style="border: 1px solid black; padding: 2px; display: inline-block;">⌘</div>	→	Duplicate
<div style="border: 1px solid black; padding: 2px; display: inline-block;">⌘</div> & <div style="border: 1px solid black; padding: 2px; display: inline-block;">Option</div>	→	Duplicate to Next
<div style="border: 1px solid black; padding: 2px; display: inline-block;">⌘</div> & <div style="border: 1px solid black; padding: 2px; display: inline-block;">Option</div> & <div style="border: 1px solid black; padding: 2px; display: inline-block;">Shift</div>	→	Duplicate to Previous
<div style="border: 1px solid black; padding: 2px; display: inline-block;">Option</div>	→	Change to Next
<div style="border: 1px solid black; padding: 2px; display: inline-block;">Option</div> & <div style="border: 1px solid black; padding: 2px; display: inline-block;">Shift</div>	→	Change to Previous
<div style="border: 1px solid black; padding: 2px; display: inline-block;">Shift</div>	→	Restrict Drag
<div style="border: 1px solid black; padding: 2px; display: inline-block;">Space Bar</div>	→	Change current object

OK

(Notice that the commands allow you to "DUPLICATE TO NEXT." This means that you can keep the part on the screen while getting the next part. "DUPLICATE TO PREVIOUS" allows you to keep a part on the screen while returning to the part that came before it.) Return to the **PICTURE** pull down menu. You'll notice a **KEY COMMAND** next to each body part. You can use the **COMMAND KEY** and the appropriate **NUMBER KEYS** to select parts.

## OTHER FEATURES . . .

### CHANGING BACKGROUNDS:

Go to the **PICTURE** pull down menu again and click on **REMOVE BACKGROUND**. This will remove the background, leaving your monster on a white screen. Or perhaps you would like to see what your monster looks like in a laboratory, the city, or in a bedroom?! Select **BACKGROUNDS** from the **PICTURE** pull down menu. You can view the backgrounds by pressing the **SPACE BAR**. Your monster will build itself onto each of the backgrounds.

### AUTO-WRAP AROUND:

When you select AUTO-WRAP AROUND, a check mark appears next to it. (Selecting it again will deactivate this feature.) When selected, it automatically wraps the body parts behind the previously chosen part. If you have selected a body and you add an arm, the arm will go behind the body. This feature applies to all body parts except facial features and accessories.

### CONTROL PULL-DOWN MENU:

Here you have the option of:

- \* **HIDE/SHOW STORY WINDOW** - calls up your picture
- \* **HIDE/SHOW IMAGE WINDOW** - calls up your story
- \* This allows you to move back-and-forth between your picture and your story.

## READY TO WRITE . . .

Now you're ready to create a monster myth to go with your picture. Here are the commands that you can use while you are writing:

- \* **FONT** pull down menu - Lists the available styles (if you select a different font, the whole story will change to that font; you cannot combine two fonts.
- \* **FORMAT** pull down menu - Lists the size and the position of the cursor
- \* **EDIT** pull down menu:
  - \* **Undo** - will undo the last change that you made
  - \* **CUT** - Drag the cursor over an area of type and it will inverse (highlight); select CUT and it will remove the inversed area.



\* **COPY** - Drag the cursor over the area of type you wish to copy and it will inverse. Select COPY. Position the cursor. Select PASTE. It will paste the previously selected type into that area.

\* **PASTE** - Position the cursor and select PASTE. The previously cut section will paste onto that area.

\* **CLEAR** - Clears the screen.

\* **FILE** pull down menu:

\* **NEW** - Clears the screen and the first background appears



\* **OPEN** - Accesses a dialog box with your saved monster story

\* **SAVE** - Saves your monster story (make sure to name it!)

\* **SAVE AS** - Type in the name that you wish to save your monster/story

\* **PRINT** - Print menu

\* **QUIT** - Close program

<b>ImageWriter</b>		v2.6	<b>OK</b>
<b>Paper:</b>	<input checked="" type="radio"/> US Letter	<input type="radio"/> A4 Letter	<b>Cancel</b>
	<input type="radio"/> US Legal	<input type="radio"/> International Fanfold	
	<input type="radio"/> Computer Paper		
<b>Orientation</b>	<b>Special Effects:</b>		
	<input type="checkbox"/> Tall Adjusted		
	<input type="checkbox"/> 50 % Reduction		
	<input type="checkbox"/> No Gaps Between Pages		

<b>ImageWriter</b>		v2.6	<b>OK</b>
<b>Quality:</b>	<input type="radio"/> Best	<input checked="" type="radio"/> Faster	<input type="radio"/> Draft
<b>Page Range:</b>	<input checked="" type="radio"/> All	<input type="radio"/> From: <input type="text"/>	To: <input type="text"/>
<b>Copies:</b>	<input type="text" value="1"/>	<b>Cancel</b>	
<b>Paper Feed:</b>	<input checked="" type="radio"/> Automatic	<input type="radio"/> Hand Feed	

# **EXPERIMENT!!**

## **MONSTER MOBILES**

Here's a great idea. Design several symmetrical monsters, outer space or fairy tale characters separately on a screen with no background. Print out each creation twice. Color them and cut them out. Paste the two cut outs together and poke a small hole at the top of each one. Tie a piece of string through the hole. Hang them from wooden dowels (found in any craft store) and SHAZAM, an exciting Monster Mobile.

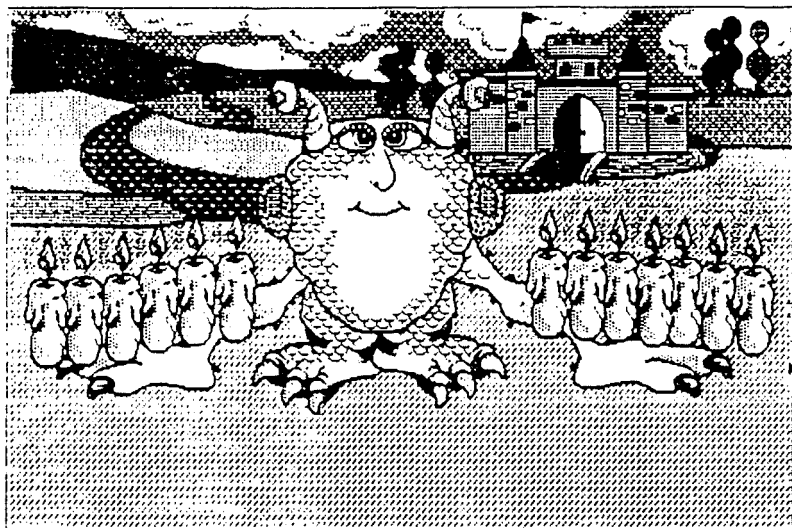
## **MONSTER ACTIVITY BOOKS**

You can create your own activity books by putting together several pages of your creations. Give them to your friends or sell them in your own "Monster Shop." One page could be a sheet of body parts. Parts that could be cut out and assembled. Try writing a few different stories, add sheets of creatures. Have fun matching the creature to the correct story. How about a puzzle? Design a scene with more than one character. Print it out and paste it on to construction paper or shirt cardboard. Cut the cardboard into funny shapes and mix up the pieces. Now you have a very special puzzle.

## **PENCIL PALS**

Choose no background from the background menu. Create a face. Select two arms and two legs. Print them out and color them. Cut the parts out and paste them on to a pencil. Start your own collection!

Happy Birthday To You



Happy Birthday to Nicole.

I hope that you have a really great birthday and that you get all of the presents that you wished for.

I am very glad to be at your party.

Love,

Joel